

The Arts and Design Technology

The Arts Curriculum and the Design Technology Curriculum are in line with the Australian Curriculum and the International Baccalaureate Middle Years Programme curriculum framework.

The Arts and Design Technology faculties offer a wide range of courses where Year 7 students, including the English French Stream (EFS) students have the opportunity to design, create, make, present and reflect.

In the 2017 Year 7 'Welcome Pack' distributed in Term 4, 2016 students nominate their preferences for The Arts (Drama, Digital Media, Beginner Ensemble, Music, Visual Art) and Design Technology (Food Design, Metal Design, Textiles, Wood Design) classes.

THE ARTS

Introduction to Drama

This course gives students the opportunity to experience the essential elements involved in the theatre making process. Students will be invited to explore play building and storytelling through theatre games and exercises including, improvisation, character building, scripted theatre, sound and lighting, set, prop and costume design and construction.

Introduction to Digital Technology and Media Literacy

This course is designed to provide you with the skills required to study and work in a digital world. You will learn how to create and use a number of digital and media products such as Photoshop and 2-D animation; how to research, reference, study and analyse information in a digital environment; and how to communicate, share, and collaborate by participating in networks. You will create digital to be printed and framed for personal use.

Music Ensemble

This course is a semester one course for students who play, or would like to play a musical instrument. Students undertake studies in historical, theoretical and practical aspects of music and music making.

Introduction to Music

This course is a semester two course and is designed for students with little or no musical experience. Students will be involved in historical, theoretical and practical aspects of music and music making.

Introduction to Visual Art

In Visual Art students will explore the elements and principles of art through making and appreciating a variety of artworks. Students will have the opportunity to create works using a variety of styles and mediums, including; drawing, painting, printmaking, ceramics and sculpture. Students will learn skills and techniques to help them create artworks which explore their thoughts and feelings on a range of topics.

DESIGN TECHNOLOGY

Introduction to Food Design

Students will investigate the Australian Dietary Guidelines and where foods are placed on the Healthy Eating Pyramid. Students will make decisions about good food choices, including snack foods. Emphasis will be placed on food preparation and presentation skills. Students will develop their practical cooking skills by cooking a variety of dishes appropriate for breakfast, lunch and dinner.

Introduction to Metal Design

Metalwork introduces students to skills associated with metal. Techniques and processes taught include marking out, filing, cutting and bending of metals. Students will follow the design process while completing a number of interesting projects with the emphasis being on safe working procedures.

Introduction to Textiles

In this course students will be introduced to the processes of designing, making and appraising a textile product. Core skills also include how to investigate and apply design solutions to identified problems. Students will learn about different fibres, textile constructions, fabric applications and construction techniques while becoming proficient at using a sewing machine and over locker.

Introduction to Wood Design

Wood work introduces students to various woodworking skills and techniques. Using the design cycle students will have the opportunity to make informed design decisions with the emphasis on safe working procedures. Students will create interesting products using timber.